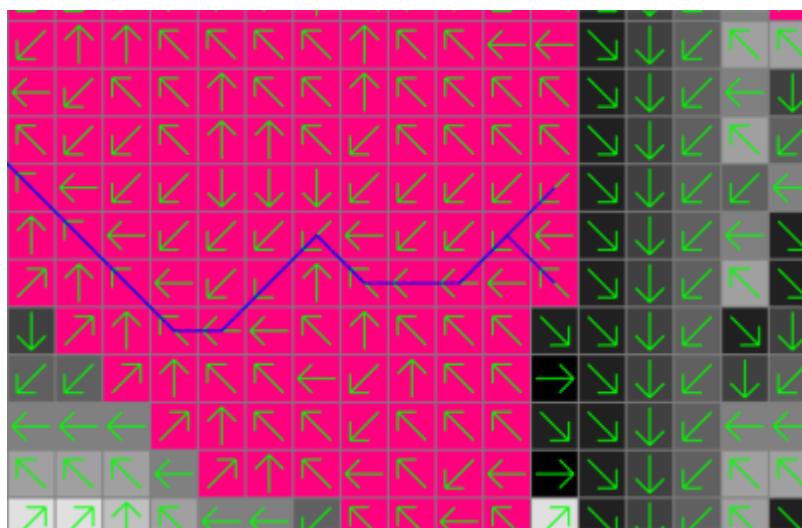


Efficient longest flow path algorithm

Workspace



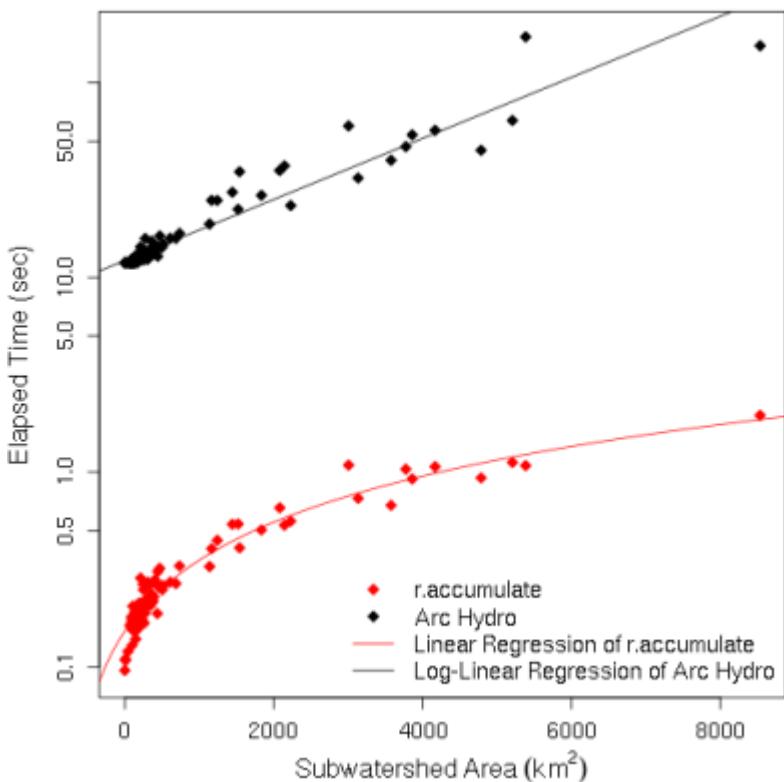
$\begin{aligned} & \text{\def\overrightarrow{\text{LFP}}} \\ & \text{\def\overrightarrow{\text{FP}}} \\ & \text{\def\leftarrow{\text{FL}}} \\ & \text{\def\rightarrow{\text{DFL}}} \\ & \text{\def\uparrow{\text{UFL}}} \\ & \text{\def\downarrow{\text{LFL}}} \end{aligned}$

A flow path $\text{\textit{FP}_i}$ is the watercourse between a pair of two points i within the watershed and the longest flow path $\text{\textit{LFP}}$ is defined as

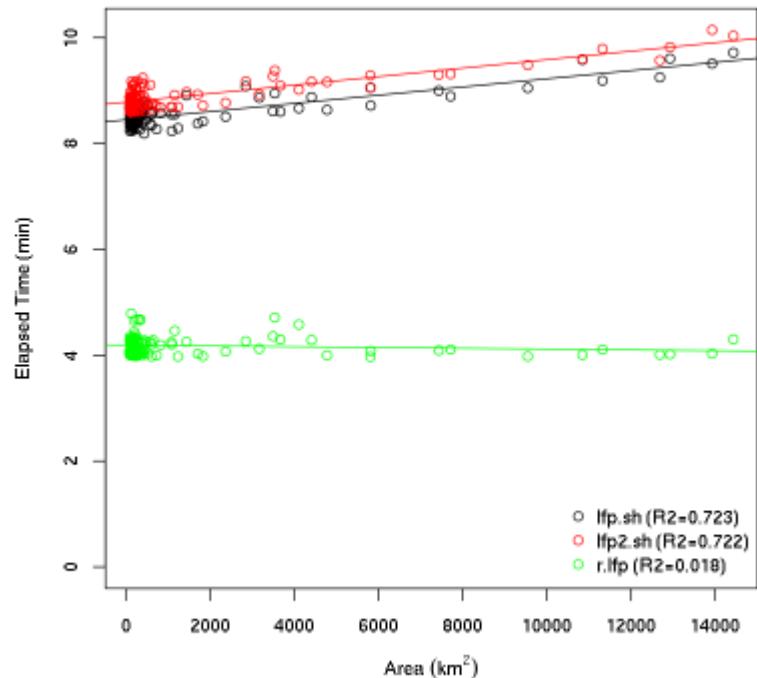
$\text{\textit{LFP}} \in \left\{ \text{\textit{FP}_i} : \text{\textit{FP}_i} \geq \text{\textit{FP}_j} \text{ for all } i \neq j \right\}$

The longest flow path plays an important role in hydrologic modeling, but its computation requires multi-step raster calculations for each watershed. This research project aims to improve the current process and efficiency of computing the longest flow path for a lot of watersheds.

Performance comparisons



Elapsed Time vs. Area



Method	lfp.sh	lfp2.sh	r.lfp	r.accumulate
Elapsed time	3h 48m	9h 8m	6h 46m	56s

References

- Huidae Cho, Accepted in June 2020. [A recursive algorithm for calculating the longest flow path](#)

and its iterative implementation. [Environmental Modelling & Software](#). SCIE, 2018 Impact Factor 4.552, Author's Version.

- How to calculate the longest flow path in GRASS GIS projects

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